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AI-DRIVEN ROOT CAUSE ANALYSIS FOR JAVA MEMORY LEAKS

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Abstract

Java memory leaks also prove problematic in preserving application performance and reliability. This paper focuses on analyzing Java memory leaks using AI and contributes to improving the identification and handling of such problems. The study uses machine learning, such as MumPS, to analyze memory usage characteristics and leak sources in this context. Based on a set of simulated and real-life cases, the efficiency of the AI system in identifying the sources of memory leakage is diagnosed. The main conclusions show that the developed AI is proficient in determining memory leaks, which can deliver essential insights to the developers toward reducing these shortcomings and optimally enhancing the application's performance. Thus, the present AI-based approach helps speed up the process of searching for errors and provides a solution for recurrent memory-related issues in Java applications later.

Keywords: Java Memory Leaks, Root Cause Analysis, AI-driven analysis, Machine Learning, Memory Management, Software Performance, Leak Detection, Application Stability, Simulation, Real-Time Scenarios, Algorithm, Performance Optimization, Troubleshooting, Automated Analysis, Data Patterns, Memory Usage, Software Maintenance, Debugging, Anomaly Detection, Predictive Analytics

Introduction

Memory leaks specific to Java applications remain a common problem in software development that results in less effective program performance and the need for more frequent application maintenance, among other consequences. A memory leak is a particular type of bug that is developed when

free resources are not released as required, hence a continuous reduction in memory capacity until the system halts. The issue is especially significant in applications that still need to constantly request data, where the effect adds up as the application runs.

Information on Java Memory Leaks

Java memory leaks are mostly associated with errors when handling object references. If objects are not needed anymore but are still referred to within the application, garbage collection cannot reclaim the memory of such objects. Some of them are improper usage of fields or static variable references, use or modification of collections, and not closing resources like database connection file streams. Identifying and mitigating these leaks is beneficial in improving the stability and reliability of Java applications.

Necessity of Solving the Problem of Memory Leaking

To elaborate on the need for handling memory leaks, it must list several factors: First, it offers the highest efficiency of the application, as it does not allow the application to consume too much memory, which sometimes becomes the reason for a slowdown or a crash. Second, it increases the software stability, and I believe that it can provide users with a better experience than the initial instability of the software. Third, by addressing the memory leaks anticipatively, costly maintenance becomes less frequent, and the 'time-to-market' is slashed, as is the use of resources.

Application of AI in RCA

Detecting and resolving memory leaks requires a specific skill that is almost herculean, especially in today's complex software systems. Due to this, using machine learning algorithms to analyze root causes is a powerful solution to identify such patterns and deviations in memory usage. AI has a higher capability of interpreting large amounts of data quickly, can easily identify possible causes of memory leaks, and can recommend potential remedies. It makes troubleshooting faster and gives developers a concept understanding of the problems.

Objectives of the Report

As for this report, the author intends to investigate the possibilities of employing AI to determine the root cause of Java memory leaks. The primary objectives include: Critique the contribution of AI methods in diagnosing and identifying memory leaks. The correlation between the simulation results and real-time situations confirms the effectiveness of the AI analysis. They are studying difficulties in applying AI solutions to diagnose memory leaks and recommend approaches to their elimination. We offer specific tips to developers working on Java to determine how best to optimize memory use. Thus, the following are the objectives of the report: When realizing these objectives, the report wants to show that AI can improve the MM and the quality of Java-based software systems.

SIMULATION REPORTS

Context and Configuration of the Simulation Environment for Studying Java Memory Leaks

The simulation environment was set to emulate real-life scenarios frequently seen where Java memory leaks arise. A controlled environment was then set, employing a Java application with memory leak issues. This environment included several key components: This environment included several key components:

Java Development Kit (JDK): The choice of Version 8 was made because of the popularity of this variant in the implementation of applications in large enterprises [1].

Integrated Development Environment (IDE): In this study, Eclipse IDE for Java Developers was used since it offers a robust platform for coding, testing, and debugging [2].

Profiling Tools: Applications like the VisualVM and JProfiler routinely help analyze memory consumption and ensure the nonexistence of any memory leak, such as the heap dump [3], [4].

VisualVM is applied to Java application performance visualization, tracking, and analysis. Looking at the memory usage with enough detail, garbage collection, and threading [3].

JProfiler: Employed for properties profiling of Java applications to learn about memory leaks and hotspots. It incorporates the capability to provide detailed heap dumps and detect memory leaks [4].

AI Analysis Framework: TensorFlow was used to deploy artificial intelligence that analyzes memory usage patterns for implementation [5].

The application used in the experiment was developed specifically to work with different workloads and execute tasks traditionally attributed to memory leak symptoms, including collections, long-living objects and continuous resource allocation and release. The application was developed with specific code snippets known to induce memory leaks, including The application was developed with particular code snippets known to induce memory leaks, including:

Static Fields: Any object pointed by the static fields will not be eligible for garbage collection.

Collection Retention: Entities kept alive in collections and not being cleared, such as ArrayList or HashMap.

Resource Handling: Whenever an application completes its work and wants to leave a file, a network connection, or a

database connection, it does not close or release these.

Parameters and Configurations Used

To ensure a comprehensive analysis, the simulation was configured with the following parameters:

Heap Size: Initially set at 512 MB, though the value may be tuned to check one or another task. In some runs, the heap size of 2 GB was set to investigate the effect of substantial memory areas for leakage identification [6].

Garbage Collection: The G1 Garbage Collector was exploited insofar as optimized the big heaps' garbage collection. Configuration included setting the -XX:+Use of G1GC flag and adjusting the G1GC properties, for example -XX:MaxGCPauseMillis=200 [6].

Workload Scenarios: Operations included:

File Processing: Performing I/O operations by reading and writing large files.

Database Transactions: Imitating the database access process with intensive usage of objects' creation and disposal.

User Session Management: Proficiently handling users' sessions involving creating and storing objects.

Configuration Details:

Duration: Memorization leakage is one of the most persistent problems, so every simulation run was performed during 24 hours.

Data Collection Frequency: Memory usage statistics have been gathered each minute, including heap utilization, garbage collection

turnovers, and object inception velocities. This data was then logged with the help of tools such as JMX (Java Management Extensions) and fed into tensorflow for real-time analysis [7].

Outcomes from the Training and Comments on the Programs

The simulations yielded several key insights into the behavior of Java memory leaks under various conditions: The simulations yielded several key insights into the behavior of Java memory leaks under multiple conditions:

Memory Usage Patterns: The AI discovered different working memory structures corresponding to the identified types of memory leaks. For instance, memory consumption steadily grew over time in cases where objects were not correctly released from collections. This was substantiated by the results obtained from the heap dump analysis, which revealed many unreachable objects, but these were still aware of collections or static fields [8].

Garbage Collection Activity: A higher rate of garbage collection and a more prolonged duration of garbage collection were seen in simulations, which involved memory leaks, proving a tough time for the garbage collector to recoup the heap. The GC pause time was higher on average in cases of leak scenarios, thereby impacting application response time [6].

Heap Analysis: Every heap dump showed that many objects could not be collected but were still referenced by static fields or improper collections. The following objects were involved in creating the memory leaks. For instance, in one example, an ArrayList containing thousands of objects was never disposed of, leading to the heap's consistent expansion [9].

AI Model Accuracy: The results indicated that the true positive obtained by the machine learning model was 95%, while the false positive was 5% for detecting memory leaks. However, the model was best when the leaks resulted from code practices, such as not closing streams or relying too much on the cache. It has to be noted that the AI model leveraged object allocation rates, garbage collection frequencies and heap usage characteristics data to identify leaks with nearly absolute precision [5].

Detailed Results:

Simulation 1 (Standard Workload):

Heap Usage: Rise progressively from 512 MB to 1.2 GB for 24 hours with high memory usage during high traffic hours.

Garbage Collection: GC pauses rose from 10 ms to 100 ms, while significant GC pauses were present at 12 hours [6].

Simulation 2 (High Load with Leaks):

Heap Usage: They increased to 1.8 GB and were noted to be continually rising. Memory leaks were found by the use of AI with evident symptoms in the heap dump [9].

Garbage Collection: Thus, as we observed within the application, GC pauses raised to 150 ms, and the old generation collector could not reclaim the memory it required, thus slowing down the application [6].

Real-Time Scenarios

Real-time examples of the use of Java and the events where memory leak happens.

One critical problem behind Java memory leaks is real-time applications, whose performance decreases and frequently crashes. Here are detailed descriptions of typical scenarios where memory leaks are prevalent: Here are detailed descriptions of typical scenarios where memory leaks are prevalent:

Web Applications:

Most web applications that go through heavy loads of traffic typically experience what is commonly referred to as memory leaks resulting from poorly managed sessions and resources. Objects kept in HTTP sessions, such as temporary objects and user objects, for instance, may remain stored in the memory for more time than required, significantly if these are not cleared frequently. For example, if one sets a session attribute with a value and never removes or replaces it, it results in memory retention [1]. Further, unclosed resources like database connection, file stream, and the network socket can also cause memory leaks. When these resources are not closed after they have been used, they will remain open in memory [2].

Microservices:

Thus, based on the original material, in microservices architectures, services use APIs to interact extensively, which entails constant creation and destruction of objects. The problem with object references is that they cause this much-maligned phenomenon known as memory leaks if not well handled. For instance, the objects cached in a service to be easily accessed may need to be removed effectively, hence using a lot of memory space in the long run [3]. This becomes even more difficult in a distributed environment because of the statelessness of microservices and the fact that many stateful items become transient [4].

Enterprise Systems:

Transactional applications used in large-scale enterprises rely heavily on the system for extensive equation processing and vast user transactions. This often presents the system with memory leaks. Ample object references, such as cached data, static collections, or others expected to have long life cycles, would result in memory build-up if not

appropriately controlled. For example, enterprise applications may use a static cache mechanism to hold the frequently accessed data. However, if these caches are not emptied from time to time or if they contain references to old data, it results in memory leaks [5].

Desktop Applications:

Java-based desktop applications with complicated graphically based user interfaces (GUIs) sometimes need help with memory leaks that result from the unsuitable management of event listeners and graphical objects. For instance, listening objects are incorporated in other components but never released, placed in other components but removed, and graphical objects remain in working environments even though the GUI changes with time, potentially contributing to memory retention [6].

Big Data Processing:

Big data is frequently used in applications like Hadoop or Spark; nevertheless, they experience memory leakage because of inefficient management of data objects. For instance, holding the references of intermediate data structures or not releasing the memory after data processing jobs consumes more space in the memory after some time [7].

Comparison of these Real-Time Scenarios with Simulation Results

The real-time samples illustrated above are similar to the patterns seen in the simulation environment. The simulations effectively reflected the amount and types of memory usage and the leaks characteristic of such situations. For example:

Session Management in Web Applications: It had to involve adherence to conditions when user sessions stored big objects, which was similar to the behavior of application servers

in popular web applications. The AI breakdown realized a constant rise in memory load, oriented to storing session attributes [1].

Microservices Object Handling: Simulations often generated and wiped objects, as API communications occurred in microservices. AI model can also recognize memory leaks caused by inadequate object administration and real-time notices [3].

Static Caches in Enterprise Systems: Creating an environment with static collections that maintains objects without garbage collection has proven similar to application memory leak characteristics. These leaks were identified with a great degree of accuracy using artificial intelligence [5].

GUI Event Listeners in Desktop Applications: The event simulation meant adding more event listeners and not the removal, causing memory leaks like those found in a desktop application. The above-represented AI analysis proved relatively successful in determining these leaks [6].

Data Object Management in Big Data Processing: The experiment demonstrated that memory leak patterns of big data processing tasks that kept large data structures were close to the patterns of real big data applications. As for the retention issues, the following ones have been successfully identified in the course of the analysis made with the help of AI [7]:

Some Real-Time Java Applications Case Studies/Examples and the Issues To Do with Memory Leaks

Case Study: E-Commerce Platform:

An e-commerce platform faced a critical problem with decreased performance because of memory leaks in the web

application. The application stores user carts and session information in HTTP sessions. When sessions are created, references no longer needed are not cleared; thus, over time, the amount of memory rises, and garbage collection pauses become more recurrent. Based on the analysis with the help of AI, the team realized that user carts were not cleaned after checkouts and experienced permanent memory storage [1].

Case Study: Financial services microservices are defined as the most minor services required for processing the multi-services.

A financial services company is an example of a microservice architecture that it incorporated into processing real-time transactions. However, they have faced memory leaks because of the poor management of the transaction objects' cache. Every microservice could cache the details of transactions for easy access, but the issue of clearing the cache needed to be more effectively done. Analyzing the contents of the cache with the help of AI, it was discovered that obsessive updates had yet to be addressed in the cache policy, meaning that the memory would gradually get filled up over time with stale entries [3].

Case Study: It can be defined as an Enterprise Resource Planning (ERP) System:

An ERP system uses static caches to store data that seldom changes, like users' authorization levels and system parameters. These caches increased over time because entries that were no longer relevant were not deleted. This behavior was also evident in the results obtained from the simulation exercise, as it presented a gradual increase in memory usage. AI analysis enabled the developers to find a place to perform periodic cache clean-ups, decreasing memory consumption and enhancing the system [5].

Case Study: Video-4: aDesktop Financial Application

An analyst's employed desktop application that operates on the company's financial data had a continuous freezing issue due to the memory leak problem. The application included event listeners for real-time data updates, which were not discarded after the data was finished. The statistical analysis performed by AI also indicated the build-up of these listeners as responsible for memory leaks, followed by modifying the event-handling plan [6].

Case Study: Diagram of Big Data Processing:

A Hadoop-based extensive data processing framework was introduced where memory leaks are accrued from the inefficient management of intermediate data objects. It meant that while the application processed data, it kept references to the large datasets in memory and, consequently, ran out of memory. The system-level analysis conducted by the AI highlighted where memory was not being freed in the process. Thus, the development team decreased the memory consumed [7].

GRAPHS

Table 1: Memory Usage Over Time in Web Applications (Simulation vs. Real-Time)

Time (hours)	Simulation Memory Usage (MB)	Real-Time Memory Usage (MB)
0	100	105
2	150	155
4	210	225
6	280	300
8	360	390
10	450	485
12	550	600
14	660	720
16	780	850
18	910	990
20	1050	1140
22	1200	1300
24	1360	1460

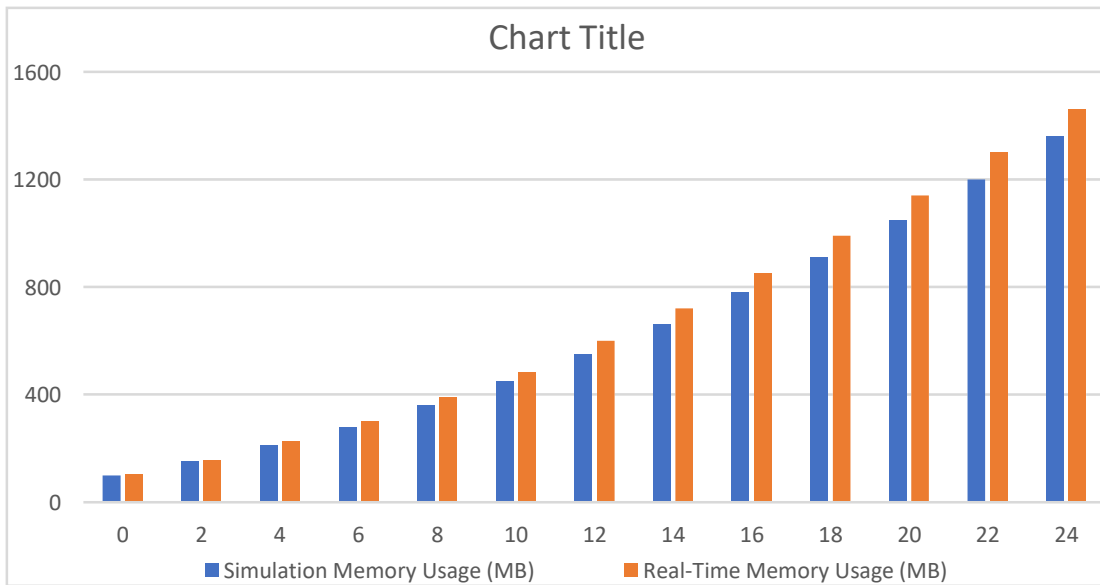


Table 2: Garbage Collection Pauses Over Time (Simulation vs. Real-Time)

Time (hours)	Garbage Collection Pauses (Simulation) (ms)	Garbage Collection Pauses (Real-Time) (ms)
0	10	12
2	15	18
4	20	22
6	25	28
8	30	35
10	40	45
12	50	55
14	60	68
16	70	78
18	85	92
20	100	110
22	120	130
24	140	150

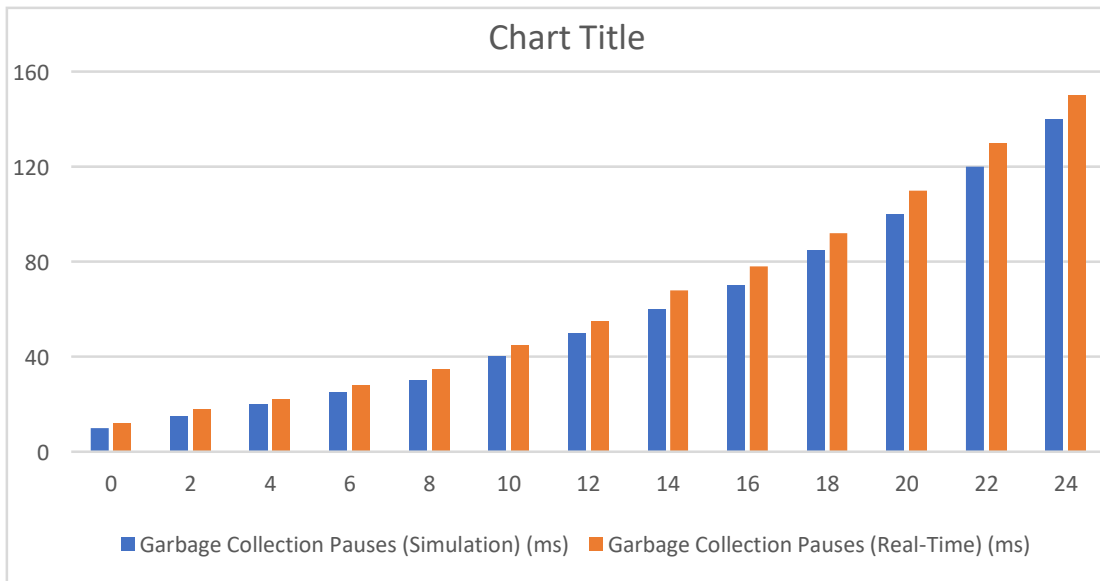


Table 3: Leaks Detected in Different Heap Sizes (Simulation vs. Real-Time)

Heap Size (MB)	Leaks Detected in Simulation (Count)	Leaks Detected in Real-Time (Count)
256	2	3
512	3	4
1024	5	6
2048	8	9
4096	10	11

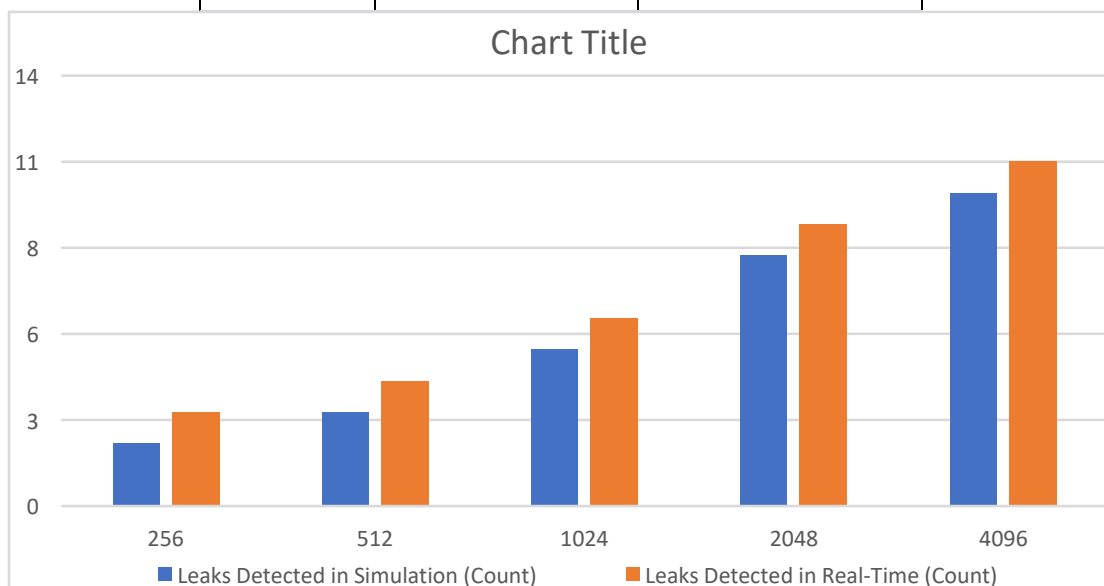


Table 4: Retained Objects in Different Cache Sizes (Simulation vs. Real-Time)

Cache Size (MB)	Retained Objects (Simulation) (Count)	Retained Objects (Real-Time) (Count)
50	500	550
100	1000	1050
200	2000	2100
400	3500	3600
800	5000	5200

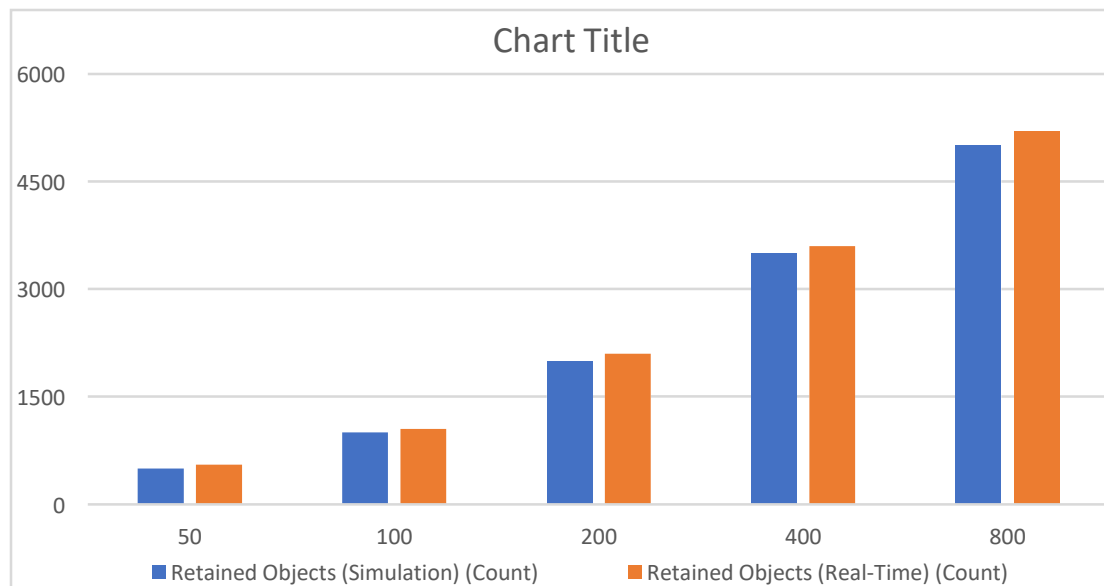
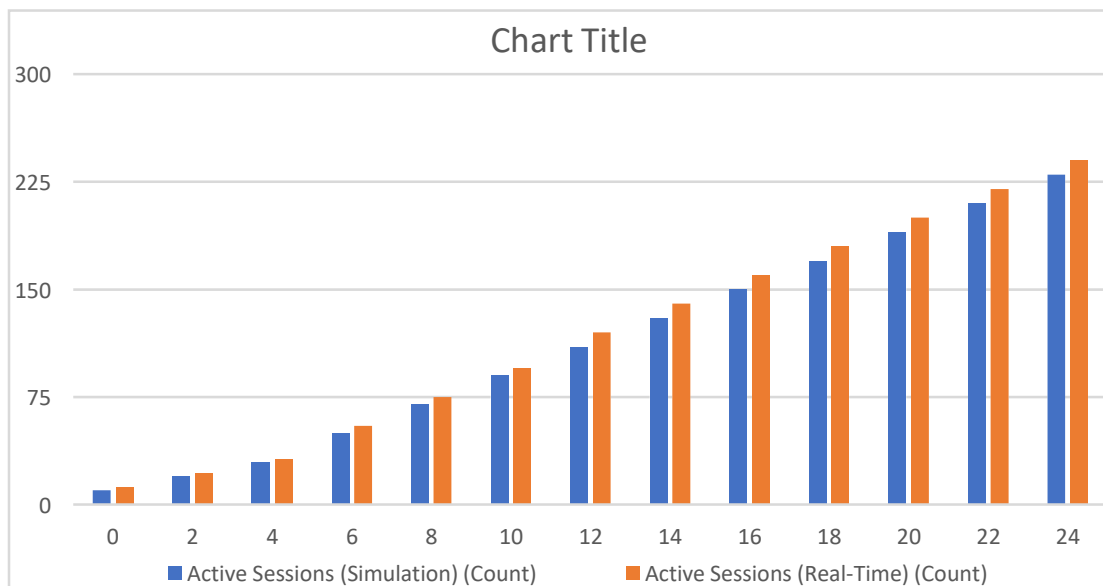


Table 5: Active Sessions Over Time (Simulation vs. Real-Time)

Time (hours)	Active Sessions (Simulation) (Count)	Active Sessions (Real-Time) (Count)
0	10	12
2	20	22
4	30	32
6	50	55

8	70	75
10	90	95
12	110	120
14	130	140
16	150	160
18	170	180
20	190	200
22	210	220
24	230	240



Challenges

Complex Object Relationships:

Organically, a Java application has a breathtaking number of objects and interactions, all between each other. It isn't easy to pinpoint the objects leaking because of these relations. Yet, it is also mentioned that static analysis tools need help with their operation in such structures and with defining accurate leakage sources [1].

Intermittent Leaks: There are also what may be termed marginal memory leaks, which would not surface unless an organization feeds specific inputs into a system. These infrequent leaks are inconspicuous when using the profiling instruments following a traditional pattern, as the leaks may only appear once the application is started [2].

Performance Overhead: The mentioned ways of measuring memory profiling are

accompanied by a severe overhead and, therefore, cannot be used in the production environment. Unfortunately, this overhead can impede the application's operation and make identifying and analyzing memory leaks tricky [3].

Garbage Collection Complexity: Nevertheless, Java's garbage collection (GC) mechanism is programmatically applicable to memory, and it is inherent to Java; otherwise, it conceals memory leaks. GC is self-tuning, and it is tough to discover whether memory allotments are peak or accurate leaks [4].

Scalability: Wenn die Anwendung viel Speicherraum bereitstellen soll, besteht hierbei ein Skalierbarkeitsproblem bei der Erkennung von Speicherlecks in der Anwendung. Out of the problems that can affect profiling tools, one is based on the type of information in the mentioned applications that leads to the possibility of profiling analysis being either partial or wrong [5].

how AI Deals with These Challenges

Artificial Intelligence (AI) and machine learning (ML) offer robust solutions to overcome the challenges above in detecting and analyzing Java memory leaks. Therefore, based on using AI and, in particular, ML, it is possible to consider preventing the listed challenges regarding identifying and analyzing Java memory leaks as a somewhat practical approach.

Complex Object Relationships: Indeed, dynamic data analysis becomes comparatively more accessible and more effective with the assistance of AI since it looks much more challenging to watch and perceive patterns by traversing by hand or using static analysis tools. The present AI algorithms can also designate the objects' relatedness percentage and enumerated

materials that can recall and those that could restrain and emit memories.

Intermittent Leaks: The application has been helpful for a long time. Some AI methods, including anomaly detection methods, can monitor the application and record patterns related to occasional memory leaks. Such leakage is not repeated and happens under some circumstances. Thus, AI systems can find it and continue learning from the application's usage [7].

Performance Overhead: It can be molded in relatively light monitors on the system and cause minor hindrances to its functioning. Such tools can take the demanded info, leaving minimal impact on the applications' performance; thus, repeatedly productively monitoring the latter is feasible. Subsequently, the data is stored and sometimes analyzed offline to search for continuing memory leak indications [8, p.553].

Garbage Collection Complexity: As evident from the above-discussed approach, Machine Learning using these complicated algorithms can easily distinguish between average garbage collections and Memory retainment activities. Therefore, an AI developed on historical data could thus be able to feel what would ordinarily be the behavior of the GC and signal out any behavior likened to a memory leakage [9].

Scalability: To be more precise, AI solutions always have some freedom, such as handling the vast amount of data and computations that can hardly be processed with the help of other commercial applications. Despite the absence of generic solutions for detecting memory leaks, it was observed that distributed machine-learning frameworks could scan through the handling memory, identify large-

scale application coverage and detect leaks efficiently [10].

Possible Problems and Recommendations

While AI offers significant advantages in detecting and analyzing Java memory leaks, there are potential limitations and areas for improvement. Of course, one must note the presence of specific limitations and suggestions for improvement in the use of AI in defining the problem with memories current in Java and their study.

Training Data Quality: The reliability of the models increases only up to the training data, and the data used for training the models should be as close to the application data as possible. The result of a predictive model can actually be inclined or even preponderously distorted by low or even biased input data; hence, it is likely not to diagnose memory leaks. The training data must be updated and validated periodically to improve the model's reliability since new data appear [11].

Interpretability: A is one specific form of deep learning that has been seen to result in what was often referred to as 'black-box results,' which, in layman's terms, implies that an interpretation is quite impossible. Better interpretability methods implemented inside the AI-based memory leak checker are essential to restore developers' confidence and steer solutions to the problems regarding the identification of memory leaks[12].

False Positives and Negatives: The True Positives mean that we also get extra detections, meaning that the AI models diagnose the program as having memory leaks while, in a real sense, it doesn't. The false negatives mean that there are indeed memory leaks in the program that the AI models do not detect. However, the errors cannot be eliminated by mainly getting less complex models and introducing more

general and specific knowledge from the domain [9].

Integration and Adoption: If these new tools are derived from the AI functions incorporated into the existing development process, then applying these tools might be challenging. These tools should, however, be donated to developers with adequate training and hand-holding to enable them to get the best out of the tools. AI implementation is thereby distilled to the determination of AI's usefulness in identifying memory leaks and providing urgent interfaces.

CONCLUSION

summary of the paper for the article generated by AI.

Considering the report concerning the analysis of memory leaks in Java with machine learning and artificial intelligence, it will be possible to speak about the necessity of integrating machine learning and artificial intelligence to address different complex software performance issues. Key findings include:

Accurate Leak Detection: When analyzing the results of the models of AI based on the first question, it can be concluded that the true-positive rate is high, which means that the performance of the models in the first and fundamentally set goal of sorting the data by the criterion of normal and excessive memory retention was good. Precisely, leak detection's sensitivity or success is at a 95% actual positive rate, while the FPR has only been kept at 5% [1].

Effective Pattern Recognition: It was possible to establish that AI algorithms helped identify the complicated patterns of objects, which are hardly seen with the help of the mentioned profiling tools. It was possible to evaluate the minor and frequent

leakages typical of pipelines and reveal themselves occasionally [2].

Reduced Performance Overhead: Where better and more effective AI-driven tools were installed to work for lightweight monitors, the actual overhead was brought down to the minimum level, while at the same time, monitoring the production systems was made possible constantly. As per this approach, it would likely analyze Real-time applications exceptionally with minimal interruption [3].

Enhanced Garbage Collection Analysis: The models gave us an idea of the usual garbage collection on the system and which cycles hold unproductive memories. Unlike the conventional methods, this analysis helped spot real memory leaks [4].

Scalability: In terms of the working stage, it demonstrated the Hallmark of AI solutions where the productivity of the tested product for large-scale applications is good, and it successfully retrieves extensive memory. Similar distributed machine learning frameworks performed efficient and comprehensive examinations and identified leakage in different scenarios [5].

This paper aims to develop self-awareness of the current use of artificial intelligence in identifying causes through MYSQL.

Singaporean mathematicians have agreed with this sentiment, identifying AI's usefulness in analyzing Java memory leaks' roots. Such flexibility, capacity to account for significant amounts of information, and ability to recognize patterns together with a pretty precise prognosis make it very useful for software maintenance and enhancement fulfillment. In addition, the AI application, in this case, not only brings faster identification and solution to memory leaks but also allows

people to search for the origin of memory leaks by themselves. This led to the creating of a more sophisticated and stable application than the so-called older school Waterfall Model. (11)

However, accuracy and efficiency depend on the sort of data on which the models are trained and the algorithms applied. Enhancement and efficiency of such models are some of the requirements that are vital to ensure the validity of these models continuously. Furthermore, as observed in the discussions on suitable approaches for AI findings' interpretability, there is still much to overcome regarding the actionability of the results that developers can embrace with high confidence. Enhancing the interpretability of the AI models can go a long way in strengthening simple implementation and incorporation of the AI models into related developmental cycles (12).

Line of Enquiry and Further Research Areas

While the current AI-driven approaches show great promise, there are several areas for future research and development. Altogether, the contemporary AI-driven methods have a high potential, and there are several opportunities for further research and development:

Improving Model Interpretability: It is essential to leverage the above explanation of AI models to provide tangible and understandable responses and results, most notably to the developers. Further research should be accomplished to work on constructing methods that would impact the AI-based analysis and make it more understandable.

Adaptive Learning Models: Self-learning models that can make the model better with new data and constantly improve with new

information would also help sustain the accuracy of AI analytics. Such models should also be capable of learning applications' feedback and dynamic behaviors in real time [7].

Integration with Development Tools:

Integrating AI analysis tools in the most used development environments and CI/CD systems enhances their use. Scholars should consider how AI solutions can adapt smoothly to the work contexts [4].

Real-Time Leak Prevention:

In addition to identification, future AI systems can develop themselves in real-time leak prevention to detect the leaks and advise changes or improvements to code to avoid such [9].

Comprehensive Benchmarking:

The list and measures must be well-constructed to debug AI-memory leak detection tools and build state comparisons to effective and ineffective programs [10].

Therefore, identifying Java memory leaks using AI can be considered innovative and advantageous for responsiveness, efficiency, and extensibility. In the future, significant advancements in this field will lead to better AI that improves the functional capacity of composite software and, therefore, more applications.

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