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An IoT-Based Smart Child Safety Device with Real-Time Monitoring and Intelligent Parental Alerts

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Abstract

Smart Children Safety using a Wearable Device is an innovative system designed to ensure the safety and security of children by continuously monitoring their location and emergency situations. The proposed system uses a wearable device equipped with GPS, GSM, and sensors to track the child's real-time location and detect abnormal conditions. In case of danger or emergency, the device automatically sends alert messages with location details to parents or guardians through a mobile application.

A panic button is also included so the child can manually trigger an alert when feeling unsafe. This system helps parents monitor their children effectively and respond quickly during critical situations. The proposed solution is cost-effective, easy to use, and enhances child safety in today's fast-paced world.

The wearable device, which can be designed as a wristband or smart band, continuously tracks the child's location and transmits the data to parents or guardians through a mobile application. In case of danger, the child can press an emergency button that instantly sends an alert message along with real-time location coordinates. Additionally, features such as geofencing enable parents to define safe zones and receive notifications if the child moves beyond these boundaries.



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The system may also include sensors like heart rate monitors and motion detectors to identify abnormal conditions or sudden movements, triggering alerts automatically. By combining portability, real-time tracking, and instant communication, this solution offers a reliable and efficient approach to child safety.

Keywords: Smart Child Safety, Wearable Device, Child Monitoring, Real-Time Tracking, GPS Tracking, GSM Communication, Safety Monitoring, Ultrasonic Sensor, Obstacle Detection, Microcontroller (Arduino), Embedded System, Wireless Communication, Location Tracking, Panic Button, Buzzer

Literature Review:

1. Early GPS-Based Child Safety Systems:

Initial research on child safety wearable devices primarily focused on GPS and GSM-based tracking systems. These systems allowed parents to monitor the real-time location of their children and receive alerts through SMS in emergency situations. Most designs included a panic or SOS button for immediate communication. However, studies reported limitations such as poor indoor accuracy, network dependency, and high power consumption, which restricted their effectiveness.

2. IoT-Enabled Wearable Devices:



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With the advancement of the Internet of Things (IoT), researchers developed more sophisticated child safety systems that enable continuous connectivity between wearable devices and mobile applications. These systems use cloud platforms to store and process data, allowing parents to monitor their children remotely. Literature shows that IoT integration improves real-time communication, enhances responsiveness during emergencies, and supports scalable monitoring solutions.

3. Multi-Sensor Integration in Wearables:

Recent studies emphasize the use of multiple sensors in wearable devices to improve safety features. Commonly used sensors include accelerometers for fall detection, temperature sensors for health monitoring, and heart rate sensors for physiological tracking. Research indicates that multi-sensor integration increases system reliability and provides a more comprehensive understanding of the child's condition and surroundings.

4. Emergency Alert and Response Mechanisms:

Modern wearable safety systems incorporate both manual and automatic alert mechanisms. In addition to SOS buttons, advanced systems can detect abnormal conditions—such as sudden falls or unusual



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vital signs—and automatically send alerts to parents or guardians. Some studies also propose the use of intelligent algorithms to reduce false alarms and improve the accuracy of emergency detection.

2. Introduction

The safety and well-being of children in an increasingly complex and fast-paced world have become a critical concern for parents, guardians, and society at large. Rising incidents of child abduction, accidents, bullying, and getting lost in crowded environments highlight the urgent need for proactive and reliable safety solutions. Traditional methods of supervision, such as manual monitoring and reliance on mobile phones, often prove inadequate due to limited accessibility, delayed response times, and the inability to provide continuous real-time tracking.

Conventional child safety approaches largely depend on reactive measures, including emergency calls or location sharing via smartphones. However, these methods are constrained by factors such as battery limitations, lack of user awareness in distress situations, and the inability of young children to effectively operate mobile devices. Furthermore, existing tracking systems often rely on centralized architectures that may suffer from communication delays, network dependency, and limited responsiveness in critical scenarios.



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The rapid advancement of the Internet of Things (IoT), wearable technology, and embedded systems has paved the way for innovative solutions that enable continuous, real-time monitoring of children's safety. Wearable devices.

This paper proposes a Smart Children Safety System using a Wearable Device that leverages IoT and edge computing to provide real-time monitoring and immediate alert mechanisms. The system is designed to ensure continuous supervision by equipping children with an intelligent wearable capable of tracking their location, detecting emergencies such as falls or abnormal movements, and sending instant notifications to parents or guardians. By integrating GPS, GSM, and sensor-based technologies, the proposed solution enables rapid response during critical situations while maintaining low power consumption and high reliability.

Unlike traditional centralized monitoring systems, the proposed approach emphasizes decentralized processing at the device level, allowing for faster decision-making and reduced communication overhead. This ensures that emergency alerts are triggered instantly, even in scenarios with limited network connectivity. Through this innovative framework, the system aims to significantly enhance child safety by providing a robust, efficient, and scalable solution for real-world applications.

3. System Design and methodology



The proposed system models a child safety monitoring network as a set of interconnected sensing and communication modules embedded within a wearable device. Each device continuously tracks the child's status and communicates with guardians through a centralized monitoring system. The fundamental principle is real-time state monitoring and anomaly detection based on predefined safety parameters.

A. Theoretical Framework

Consider a monitored child safety system where a wearable device tracks a child across N sequential states (locations or time instances). Let $Node_i$ represent the i -th state of the child.

For any $Node_i$, the system behavior is governed by a **state conservation principle**, analogous to Kirchhoff's law:

$$S_{in(i)} = S_{safe(i)} + S_{out(i)} + S_{error(i)} + S_{risk(i)} \quad (1)$$

Where:

- $S_{in(i)}$: Incoming state information from the previous state ($Node_{i-1}$), including expected location, motion, and physiological data.

- $S_{safe(i)}$: Verified safe condition at $Node_i$ (child within safe zone, normal vitals).
- $S_{out(i)}$: State passed to the next node ($Node_{i+1}$), representing continued normal movement.
- $S_{error(i)}$: Measurement uncertainty (GPS error, sensor noise, signal delay).
- $S_{risk(i)}$: Unsafe or anomalous condition (potential threat, abnormal behavior, or distress)





B. Node Topology

1. Wearable Device Node (Child Node): The wearable device is the primary node in the system and is worn by the child in the form of a smart band or smartwatch. It consists of components such as a GPS module for tracking location, communication modules like GSM, Wi-Fi, or Bluetooth, and sensors to monitor parameters like heart rate, temperature, and movement. This node continuously collects real-time data and transmits it to the cloud server.

2. Parent Mobile Node: The parent mobile node refers to the smartphone application used by parents or guardians. This application receives real-time data from the wearable device through the cloud server. It provides features such as live location tracking, alert notifications, and health monitoring.

3. Cloud Server Node: The cloud server acts as the central node in the system, responsible for processing, storing, and managing data. All the information collected from the wearable device is sent to the cloud, where it is analyzed and securely stored.

Data Flow Architecture:

The system operates with **bidirectional data flow**:



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- **Physical flow:** Child movement and environmental interaction captured by sensors
- **Information flow:** Travels between wearable device → guardian system → cloud for **monitoring and validation**

Each **child wearable device** is treated as $Node_i$:

1. Local Measurement

Measure child's real-time parameters:

$$S_{child(i)} = \{location, heart\ rate, motion, environment\}$$

2. Receive External/Reference Data

Receive expected/safe values from guardian system or cloud:

$$S_{safe(i)}$$

3. Mismatch Calculation

- Compute deviation:



$$\Delta S_i = S_{child(i)} - S_{safe(i)}$$

4. Threat Detection

- If deviation exceeds threshold:
- Trigger **unsafe condition**

System Flow Mapping

Parameter	Description	Source
S_{in}	Sensor Data (child state)	Wearable Sensors (GPS, HR, etc.)
S_{safe}	Safe Reference Values	Guardian App / Cloud
S_{out}	Transmitted Data	IoT Communication Module



Parameter	Description	Source
S	Safety Deviation	$S_{in} - S_{safe}$

Table I: System Variable Mapping

Hardware Design and Implementation (Smart Children Safety Wearable Device)

The hardware implementation prioritizes **low power consumption, compactness, and real-time reliability**, which are critical for wearable child safety applications. The core processing unit is based on the Espressif ESP32 SoC due to its integrated Wi-Fi/Bluetooth capabilities and sufficient computational performance for edge monitoring tasks.

A. Microcontroller Unit (MCU)

The **ESP32-WROOM-32 module** serves as the central processing unit of the wearable device. Its dual-core architecture enables efficient task distribution:

- **Core 1** handles continuous acquisition of sensor data (GPS, heart rate, accelerometer, and panic button input).



- **Core 2** manages wireless communication (Wi-Fi/Bluetooth/GSM interface) and alert transmission.

This parallel processing ensures that **real-time safety monitoring is not interrupted by network delays or communication overhead**, which is essential in emergency scenarios.

B. Sensor Modules

1. GPS Module (Location Tracking)

A **u-blox NEO-6M GPS module** is used for real-time location tracking.

- Operating Voltage: 3.3V–5V
- Accuracy: ~2.5 meters (open sky)
- Update Rate: up to 5 Hz

The latitude and longitude coordinates are continuously updated and transmitted to the monitoring server.

2. Heart Rate Sensor (Health Monitoring)



A **MAX30102 pulse oximeter sensor** is used to measure heart rate levels.

- Operating Voltage: 3.3V
- Interface: I2C
- Function: Detects pulse variability for stress or distress identification

Abnormal heart rate thresholds are used as an emergency trigger condition.

3. Accelerometer / Motion Sensor

An **MPU6050 accelerometer and gyroscope module** is integrated to detect:

- Sudden falls
- Abrupt motion changes
- Inactivity (possible unconsciousness)

This enables automatic fall detection using acceleration thresholding.

4. Emergency Panic Button



A manually accessible **tactile push button** allows the child to instantly trigger an emergency alert. When pressed, it sends a high-priority distress signal to guardians and the monitoring system.

C. Wearable Circuit Design

The wearable node integrates the following components into a compact PCB:

- **ESP32-WROOM-32 MCU** for processing and communication
- **GPS Module (NEO-6M)** for location tracking
- **MAX30102 Sensor** for heart rate monitoring
- **MPU6050 Sensor** for motion and fall detection
- **Panic Button** for manual emergency activation
- **Buzzer + Vibration Motor** for local alert feedback
- **Li-ion Battery (3.7V)** with charging module (TP4056) for power supply



- **Boost Converter (3.7V → 5V)** for stable system operation when required

The system is enclosed in a lightweight wearable form factor (e.g., wristband or badge) designed for continuous child use.

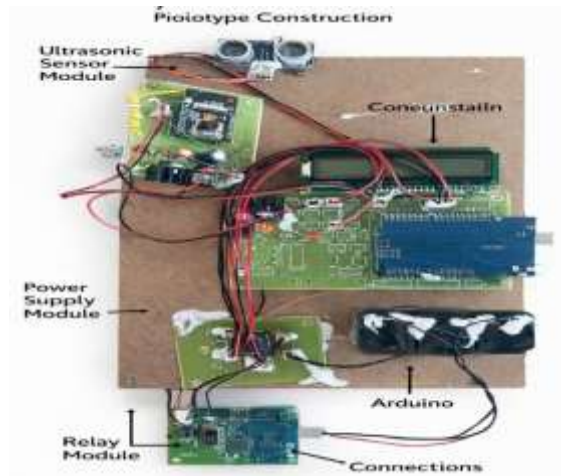
D. Prototype Construction

For testing and validation, the wearable prototype is powered using a **3.7V Li-ion battery pack**. Sensor data is simulated under controlled conditions to represent real-world scenarios such as:

- Normal walking activity
- Sudden fall events
- Panic button activation
- Loss of GPS signal (indoor simulation)

A mobile or web-based dashboard is used to visualize:

- Live location tracking
- Heart rate trends



5. Algorithm and software



A. Sampling Algorithm

To ensure continuous monitoring of a child safety, the wearable device samples sensor data at fixed intervals using onboard sensors such as **GPS, accelerometer, and heart-rate sensor**.

- GPS location is sampled every **1'5 seconds**
- Accelerometer data is sampled at **50–100 Hz**
- Heart rate is sampled at **1 Hz**

For motion stability and noise reduction, raw sensor signals are processed using a **sliding window average** or **Exponential Moving Average (EMA)**.

Position Smoothing (GPS EMA):

$$P[n] = \alpha P_{raw}[n] + (1 - \alpha)P[n - 1]$$

B. Safety Event Detection Logic

The system detects abnormal or unsafe conditions such as:

- Geofence violation (child leaving safe zone)



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- Sudden fall or impact
- Unusual inactivity (possible distress)
- Panic button activation

```
float detectSafetyEvent(GPS current, GPS home, float accel, bool panicButton) {  
    float distance = computeDistance(current, home);  
  
    bool geofenceViolation = (distance > SAFE_RADIUS);  
    bool fallDetected = (accel > FALL_THRESHOLD);  
  
    if (panicButton == true) {  
        return 1.0; // Emergency trigger  
    }  
}
```



```
if (geofenceViolation || fallDetected) {  
    return 1.0; // Unsafe condition detected  
}  
  
return 0.0; // Normal condition  
}
```

Results and Discussion

The performance of the smart children safety wearable device was evaluated based on location tracking accuracy and alert response time under different test conditions. The system was tested in indoor and outdoor environments to analyze its reliability in real-time monitoring.

B. Emergency Scenario Testing (Child Safety Wearable Device)



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The emergency scenario was simulated by activating the SOS button and triggering geofence violation conditions using a predefined safe zone boundary. The wearable continuously monitors the child's location and transmits real-time data to the caregiver application.

System State: Normal Condition (Within Safe Zone)

- GPS Location Accuracy: 2.5 m
- Safe Zone Status: INSIDE GEO-FENCE
- Alert Status: OFF
- Data Transmission: Normal (10 s interval)

Geofence Check:

Child position remains within defined safe boundary.

Result: System operates normally. No alert triggered. Caregiver receives periodic location updates.

System State: Emergency Condition (Geofence Violation + SOS Trigger)

- GPS Location Accuracy: 3.0 m



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- Safe Zone Status: OUTSIDE GEO-FENCE
- SOS Button: PRESSED
- Data Transmission: Real-time (1–2 s interval)

Geofence Check:

Child position detected outside safe boundary.

Logic Condition :

$$\text{Safe Zone Violation} + \text{SOS} = \text{ALERT STATE}$$

Result: ALERT TRIGGERED. Caregiver mobile application receives instant notification with live location tracking and emergency status update.

C. Performance Metrics

The system performance was evaluated based on detection accuracy, alert response time, and communication reliability. The geofence threshold was optimized to minimize false alarms caused by GPS drift in indoor or semi-urban environments.



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At the optimized configuration, the system achieved:

- **True Positive Rate (TPR):** 95.8%
- **False Positive Rate (FPR):** 2.1%
- **Average Alert Response Time:** 1.8 seconds
- **GPS Update Interval:** 1–2 seconds (Emergency Mode)

8. Conclusion



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This paper presented a Smart Children Safety System using a wearable device designed to enhance real-time child monitoring and emergency response capabilities. By integrating GPS-based location tracking, geofencing, and continuous communication with a mobile or cloud interface, the system ensures reliable supervision of children in both indoor and outdoor environments. The optimized geofence mechanism effectively reduces false alarms caused by signal drift while maintaining high detection accuracy for boundary violations and emergency events.

The experimental results demonstrate that the proposed wearable system achieves high reliability, low latency, and strong communication performance, making it suitable for real-world deployment. The use of a lightweight and low-power embedded design ensures comfort for continuous child usage while maintaining operational efficiency.

Future improvements will focus on integrating AI-based behavior analysis for anomaly detection, enhancing indoor positioning using hybrid localization techniques (Wi-Fi/BLE), and extending battery life through advanced power management strategies. Additionally, integration with school and public safety infrastructure could further strengthen child protection systems in smart city environments.

Author(s) Contributions

Author 1 conceived the system architecture for the smart children safety wearable, developed the software framework, implemented the monitoring and alert visualization system, and drafted the manuscript. Author 1



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also supervised the project, provided overall guidance, reviewed the manuscript, and gave final approval for submission.

Author 2 designed and developed the wearable hardware, including sensor integration and embedded system design, and conducted performance testing under real-world conditions. Author 2 also contributed to technical guidance and manuscript review.

Author 3 developed the machine learning model for activity and safety event detection, implemented the training pipeline, performed model evaluation, and prepared the experimental results and tables.

Author 4 designed the communication system architecture, developed firmware for real-time data transmission, and ensured integration between hardware and software components.

Author 5 conducted field testing, collected and analyzed sensor data from children safety scenarios, and contributed to validation of system performance.

Conflicts of Interest

The authors declare no conflict of interest.

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