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Machine Learning Based Intelligent Intrusion Classification System for IoT Gateway Communication

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Abstract -Internet of Things(IoT) is a next generation of Internet in that every object in the universe connect, communicate with sensor devices through Internet. In that inter-connected communication devices as well as sensor devices share the data through IoT gateway for a relevant application like whether forecasting, healthcare, smart city, disaster management are providing without human interaction. IoT enhances comfortable for human being even security is one of the challenging tasks. Intrusion detection system (IDS) will protect IoT devices from intruders. Now a day i.e in this era, as per user requirement and day-to-day increasing new innovative technologies as IoT, cloud computing, big data analytics, AI applications implementation a network traffic will be generating a heavy data. To manage these data intrusion detection system is essential technique to detect, collect analyze the data is transmission through IoT gateway network. It is essential to improve the accuracy as well speed of intrusion detection system model by applying machine learning approach to detect IoT systems and gateway network to protect from cyber-attacks. In this paper providing a detailed study of Intrusion detection system (IDS) classification system for IoT gateway communication to protect IoT gateway by machine learning algorithms in a intelligent fashion.

Keywords –Internet of Things(IoT), gateway, Intrusion Detection System(IDS), cloud computing, big data.

1 - INTRODUCTION

Internet of Things(IoT) is a next generation of Internet is embedded with communication devices for sensing objects that are nearby sensor devices. These sensor devices are low power, less bandwidth and life time of these sensor devices are very short and cannot replace battery frequently. These devices connect, communicate and exchange data with other devices in a IoT

gateway network. Mostly the sensor devices are gather information from objects and send to Internet through IoT gateway for further processing this collected data and finally results can appear for end user by viewing mobile phone [1].

These IoT sensor devices are of two types homogenous and heterogeneous. In homogenous sensor devices the energy

levels are same whereas in heterogeneous sensor devices the different energy levels[2]. The sensor devices having the capability of connect, collect for real-time application data of the remotely physical devices. The data collected by these Sensor devices are providing a provision of make intelligent decision for efficiently managing the Internet of Things applications. Even it is requirement to design an intelligent security mechanism for protecting Internet of Things against cyber-attacks for protect the data of a particular application.

It is motivation for taking consideration of implement of certain intrusion detection system by polar machine learning algorithms for IoT gateway network. Internet of Things are popular for developing applications for real-time smart systems, smart cities applications, automation of smart homes, smart health care etc. with technological challenges. Mostly these IoT devices and gateway network are attacked by physically accessing through network by malicious attacks. These IoT devices are connect and communicate with wireless network for that intruder attackers can easily eradicate communication channels. Due to minimal energy levels, minimal computation of resources of IoT devices, for implement of advancement security features not possible[3,4,5].

Internet of Things (IoT) System IoT for development real-time applications like home automation, industrial automation, city applications etc are by implemented IoT

involving with various protocols and communication technologies. The following figure shows the corresponding network technologies with protocols for related network technologies for efficient create, management of IoT applications[6].

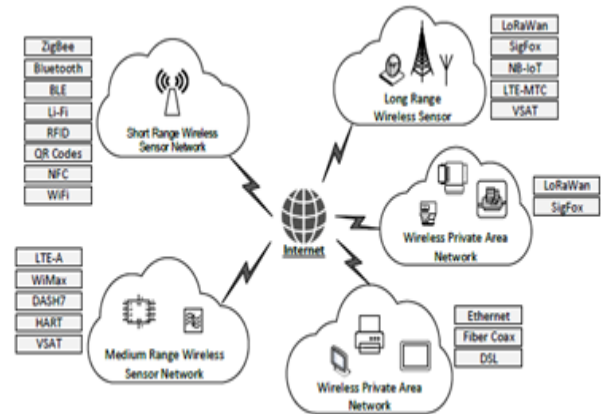


Fig- Internet of Things (IoT) system model with accessing application through protocols and related network technologies.

2- LITERATURE SURVEY

In the area of IoT security various survey have been carried out. In our literature review focusing on security on IoT application by Machine Learning algorithms.

In[7] authors discuss about machine learning algorithms for related to IoT security and also privacy. The authors identify limited bandwidth and computation power of IoT devices and lack of implementation of machine learning algorithms solutions towards IoT networks.

In [8,9] authors discussed about possibility of machine learning algorithms for to detect intrusion in IoT networks. Implement of machine learning algorithms for in Intrusion Detection Systems detect anomalies for classification of traffic.

In[10] authors discuss about types of ID related algorithms where implement on MANET for detect an attack in IoT network through some principles.

In[11] authors proposed a hybrid data processing of implementation by Nature inspired computing algorithms. These algorithms are inspiration of nature and model for solving computational problems in real-time environment. Authors apply hybrid algorithm by GWO and CNN algorithms. This model achieve better accurate results while comparison to other IDS's algorithms.

3- INTERNET OF THINGS(IOT) THREATS AND ATTACKS

IoT systems are suffering from different security issues the reasons are first, IoT devices are low powered battery device and having minimum energy levels, not possible to replace, recharge battery frequently. For the IoT systems is a challenging task for providing a security feature for against malicious attacks because IoT sensor devices are collect sensing data that is highly useful for IoT applications. Second, IoT systems are connect communicate in network communicating with diverse protocols, Third IoT devices are insecure in

physical. IoT network connect to the IoT gateway network for applications like automation of home, smart lighting, smart parking in city applications, smart agriculture, HVAC systems applications based on IoT efficiently. All these development of application sensors, communication technologies and protocols involved for development of applications. IoT gateway connect to IoT devices through Internet for global communication [12,13].

Owing to limitations of processing, less battery energy capability of Internet of Things devices, the intruder, hacker make IoT gateway network un-usable to connect to SoftAp. This cause of all communication network to eavesdropping and man in middle (MiTM) attack for a certain communications. IoT devices interact and integration with intelligent technology for communicate with real physical environment for enabling interacting with various objects[14].

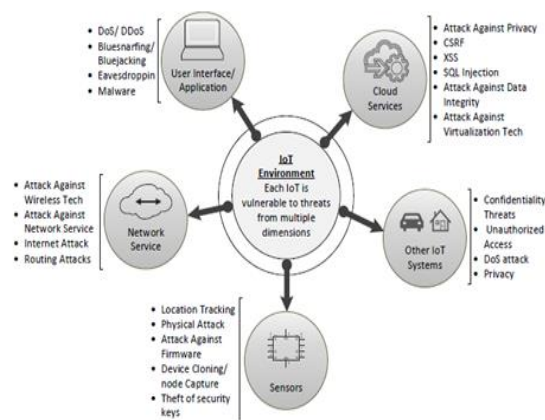


Fig – Internet of Things(IoT) with various attacks

4- ATTACKS AGAINST INTERNET OF THINGS (IOT) PROTOCOLS

Internet of Things(IoT) based protocols are light weight protocols for limited energy, limited data rate and less computing power enable devices. The following protocols based

attacks for IoT technologies as follows[15,16,17].

4.1. Radio Frequency Identification (RFID)

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RFID system contain two components i.e. tags and readers. The reader is one of the device in RFID, that having one or more antenna uses radio waves for receiving signals from RFID tag. Tags are use radio waves to connect, communicate of their identify to readers. The readers are passive or active mode. Passive tags are battery less they are power by reader. Active tags are powered by battery. Various attacks against RFID are tag disable, modification of tag, snooping, relay attack etc.

4.2. Zigbee

Zigbee is a IoT protocol used to communicate to IoT devices for the reasons of low less cost, less power consumption. The major security threats for Zigbee networks are sniffing, replay attack, eavesdropping etc.

4.3. Bluetooth

Bluetooth is a protocol for sending and receiving through 2.4GHz wireless link. It is one of the security protocols of IoT network and connectivity of short-range in between

1-100 meters distance, supports low-power, low-cost, wireless transmissions for electronic devices. The PIN crack is the major attacks of Bluetooth, MAC spoofing, bluebagging, fuzzing attack, worm attack, DoS Attacks.

4.4. Near Field Communication

NFC is a communication protocols in IoT. It provide communication for distance of 4cm between two electronic devices in a network. NFC provide a low-speed connection for use of bootstrap and is capability for wireless communications support. The attacks against NFC technologies are summarized are eaves dropping, data corruption, data modification, data insertion etc.

4.5. Routing Protocol for Low Power and Lossy Network (RPL)

RPL protocols is designed for point-to-point communication, multi-point communication, point-to-multiple-point communications based on IPv6. The RPL will work on Destination oriented directed acyclic graph(DODAG) is a special type of protocol that join tree as well as mesh topologies. The attacks against RPL are sinkhole attack, wormhole attack, blackhole attack, hellow flooding attack etc.

4.6. 6LoWPAN

6LoWPAN is Internet protocol(IPv6) for low-power wireless personal area networks designed for resource-constrained device communication for low-power objects in networks of IPV6. To achieve 6LoWPAN

apply method of fragmentation at adaption layer. Attacks against 6LoWPAN are fragmentation attack, authentication attack, confidentiality attack etc.

5-INTRUSION DETECTION SYSTEM(IDS)

Intrusion Detection System (IDS) can be a device or it can be software application for monitoring a network for protect malicious activity. The IDS system having generalized structure that contain (i) the module of data gathering collects the data prove for data attack (ii) attacks of processing of data detects by data attack (iii) providing of report for attach mechanism. Intrusion Detection System(IDS) contain three components they are monitoring, analysis & detection, alarms. The monitoring module detect alarms, network traffic and patterns. The analysis module using various methods especially Machine learning algorithms are suitable as well as dominant for data examination for anomalous behavior and attacks for IoT devices in IoT network environment[17,18].

5.1 Machine Learning (ML) Techniques for IDS

Machine learning techniques are classified into supervised learning and un-supervised learning.

Again supervised learning classified into Naive Bayes (NB) Classifier, K-Nearest Neighbor (KNN), Decision Trees (DTs), Support Vector Machines (SVMs), Ensemble Learning (EL), Random Forest (RF), k-Means Clustering, Principle Component Analysis(PCA). The un-

supervised learning classified into K-means clustering, principle component analysis(PCA).

5.2 Naive Bayes (NB) Classifier

NB classifier popular of supervised learning algorithm as per Bayes to solve classification problems. The application of NB is for classification of training dataset. This algorithm is classification method that predicts as per probability of an object. Naïve means occurrence of the features is independent of various features. Bayes' means it depends on Bayes' theorem of principle.

The formula for Bayes' theorem as follows.

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

Where,

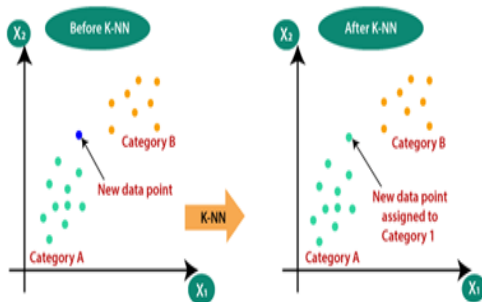
$P(A|B)$ is a probability of hypothesis A for event B.

$P(B|A)$ is a probability of hypothesis is true.

5.3 K-Nearest Neighbor (KNN)

KNN is supervised machine learning algorithm. K-NN assuming the similarities of new data and put new data in category that is similarity to the available one. K-NN mostly used for classification problems. KNN not need any parameters for executing. To measure distance between neighbors using Euclidean distance. The KNN classifier algorithms used to classify data instance as per relative distance. K-NN do not make any assumptions on underlying

data for that known as non-parametric algorithm. And also it do not learn from the training set instead it stores the dataset in the time of classification and perform actions on that dataset.

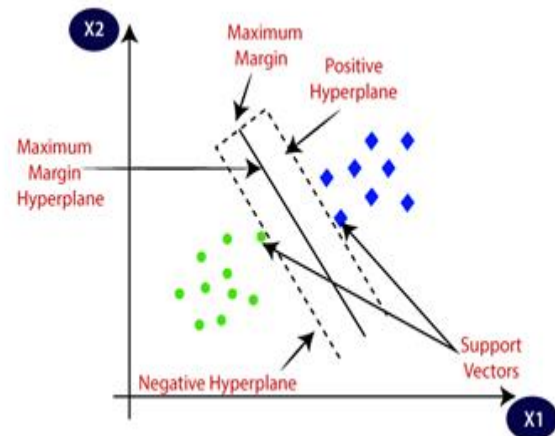


Decision Tree is in the category of supervised learning algorithms applying to solve the problems of classification and regression. It is classifiers like tree structure of internal nodes are treated as feature of dataset, branches are treated as decision rules, each leaf treated as outcome. In Decision tree contain two nodes are decision node, leaf node. Decision nodes for take any decision where leaf nodes are not contain any next branches. It is well known as decision tree as it is equal to a tree. It will exactly start with root node and extend branches like a tree data structure. To construct a tree use classification and regression tree algorithm (CART).

5.4 Support Vector Machine (SVM)

SVM is in the category of supervised machine learning algorithms. Used for classification and also regression problems. The aim of SVM make a decision boundary that segregate n-dimensional space. The decision boundary is hyperplane. To create

hyperplane SVM chosen the extreme points for creation by applying super vector machine algorithm. The diagram shows two various categories that are classified using hyperplane.



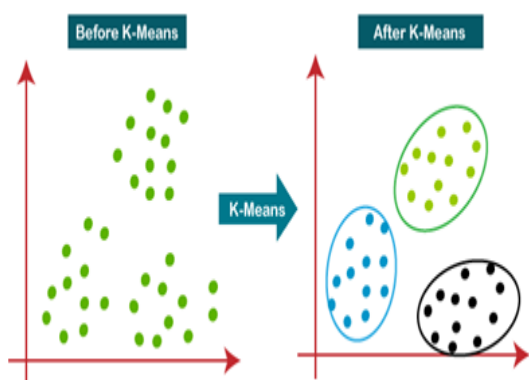
5.5 Random Forest (RF) Algorithm

Random forest is a well known machine learning algorithm based on supervised learning algorithms. It will apply for classification and regression problems in machine learning. This algorithm combine multiple classifiers to solve a complex problems for improving of performance of the given model. Random forest is a well known classifier that consists a no. of decision trees on subsets of dataset and takes average to improving datasets' predictive accuracy. Manufacturers are not concentrate on security of devices because devices are low power hardware equipment. IoT devices are not enabled devices for heavy computational tasks.

5.6 K-Means Clustering Algorithm

It is in category of Un-supervised learning algorithms used to grouping the un-labeled datasets into various clusters. K defining the

no. of pre-defined clustering that used to be creating in that particular process if $K=2$ i.e. two clusters, $K=3$ i.e. three clusters. K-means algorithm perform two type of tasks i.e. determine the best value for K centroids by iterative process. Assign every data point to near of K -center. Which points are nearest to the K -center will be create a cluster.



5 -CONCLUSIONAND CHALLENGES

In this we study and research works have been provided for IDS for Internet of Things platform. Even there a lot of open challenges and issues for providing security of devices in IoT gateway network. The IoT gateway network possessing homogeneous Devices (sensor device energy levels are same) and also heterogeneous (sensor device energy levels are different) type of devices. For that researchers having challenge to conclude the type of protocols are defined for overall protection of IoT devices. Another challenge related to intrusion detection in IoT gateway networks are as follows. A quality of dataset should collect for IoT based IDS is essential. That type of datasets will contains an efficient

network size for data flow for related label. The IoT data lack in provide require features like label missing, not sufficient network features. Creating and providing actual IoT datasets for solving the problems in real-time environment for challenging for IoT gateway network. There is a requirement for essential security solution for IoT. The machine learning algorithms based IDS is have developed for providing essential IoT security. In this paper a survey on machine learning algorithms for Intrusion Detection techniques for IoT device and networks are briefly discussed. The attacks on IoT protocols and network discussed in brief in literature survey.

Finally we conclude that research should explore their future research for protection of IoT devices i.e. low battery, low processing capability devices against attacks in IoT network for that it is essential to provide certain improvement of machine learning algorithms that are suitable for security of these type of IoT devices.

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